DEPARMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING

PRESENTS

Hack-Sphere

21 APRIL 2026

8:30 am Onwards

PRIZE POOL

AWARDED

REGISTER:

Hack-Sphere

ABOUT US

Hacksphere is the main 12-hour hackathon of PARICHAY 4.0 — a fast-paced, two-part event designed to bring out the best ideas. It's not just about building something; it's about how quickly you can think, create, and improve your idea under pressure.

The event is structured to test your skills step by step — from coming up with an idea to building it and finally presenting it clearly. The theme will be announced at the start, so everyone begins on the same level and has to think on the spot.

Everyone is welcome. It's all about teamwork, creativity, and turning ideas into something real within 12 hours.

HACK-SPHERE IS CONDUCTED IN TWO STAGES

PHASE 1 (ONLINE):
TEAMS WORK REMOTELY TO BUILD THEIR PPT ONCE THE THEME IS ANNOUNCED. ALL TEAMS MUST SUBMIT THEIR PPT TO THE PROVIDED MAIL ID ON OR BEFORE 20TH APRIL 4PM.
PHASE 2 (ON-CAMPUS):
TEAMS MUST BUILD THE PROTOTYPE, AND PREPARE THEIR PRESENTATION. THE EVENT ENDS WITH A LIVE DEMO AND FINAL PITCH IN FRONT OF JUDGES, WHERE TEAMS SHOWCASE THEIR SOLUTION.

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TIME LINE

31st March -Registation Opens

17th April
(Announcement of themes)

20th April-Preliminary
Round(Phase 1)

20th April-PPT Submission
Deadline:4PM
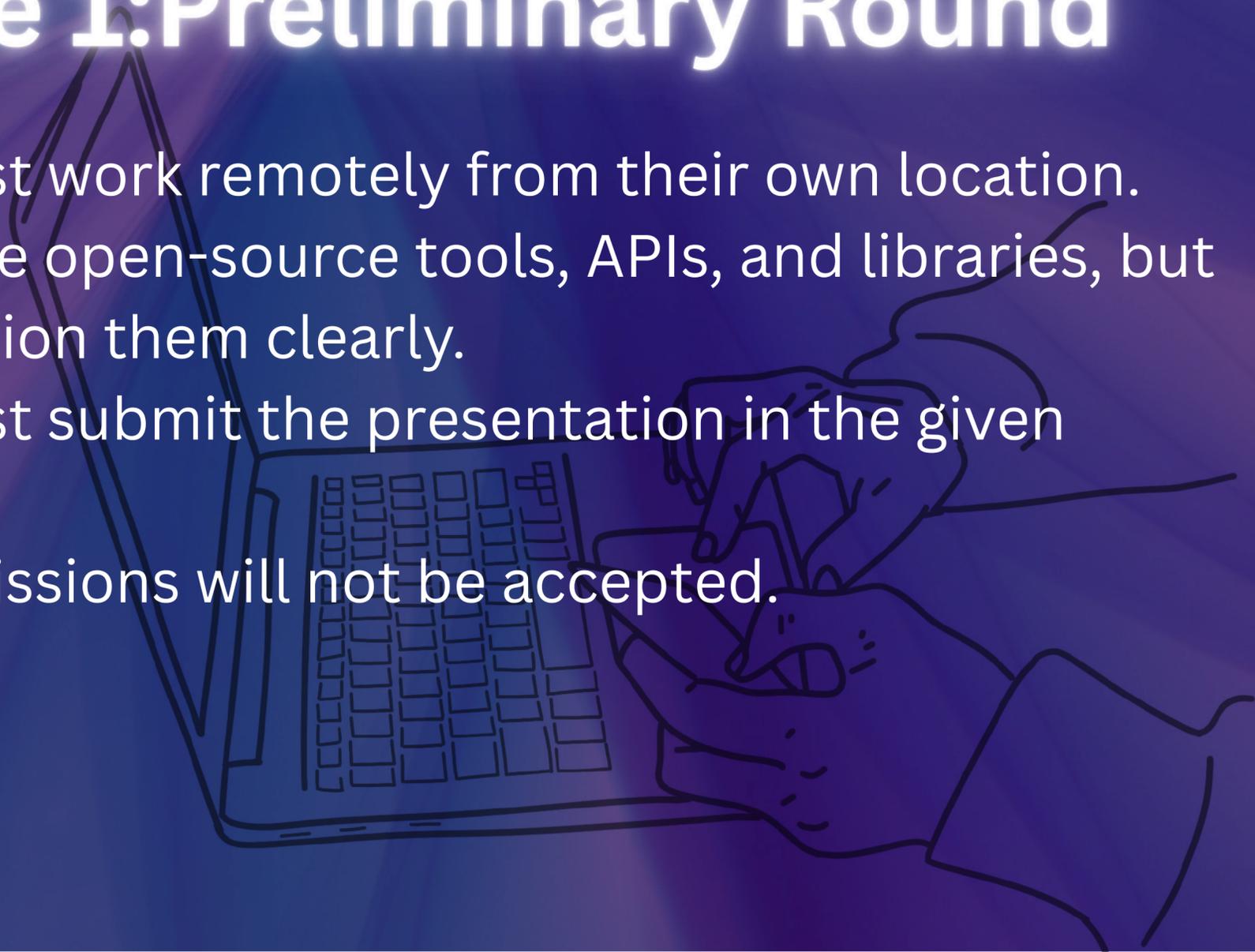
21st April -Final Round
(Phase 2)
[IN CAMPUS]

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Rules And Regulations

General Rules

- Each team must have 2–4 members.
- All participants must register before the event starts.
- Teams must use only their own original ideas and work.
- Any form of plagiarism or cheating will lead to disqualification.
- The theme will be revealed at the start, and all projects must follow it.

Phase 1:Preliminary Round

- Teams must work remotely from their own location.
- You can use open-source tools, APIs, and libraries, but must mention them clearly.
- Teams must submit the presentation in the given format
- Late submissions will not be accepted.

Domains:

- Web Development
- Mobile App Development
- Artificial Intelligence & Machine Learning
- Internet of Things (IoT)
- Cybersecurity

Selection Round:

Projects will be judged based on:

- Innovation & Creativity
- Functionality
- Relevance to Theme

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Submission

Each team must submit a 5-slide presentation that clearly explains their approach to solving the chosen problem statement.

The presentation should be well-organized, concise, and easy to understand. Teams are encouraged to focus on clarity and simplicity, avoiding unnecessary complexity.

Slide Structure:

SLIDE 1:

PROBLEM UNDERSTANDING
CLEARLY EXPLAIN THE PROBLEM AND ITS CONTEXT

SLIDE 2:

PROPOSED APPROACH
OUTLINE YOUR APPROACH AND ITS EFFECTIVENESS IN SOLVING THE ISSUE.

SLIDE 3:

SYSTEM DESIGN / ARCHITECTURE
PRESENT THE SYSTEM DESIGN AND THE FLOW BETWEEN COMPONENTS.

SLIDE 4:

TOOLS & FRAMEWORKS
PROVIDE A LIST OF THE TOOLS AND FRAMEWORKS FOR YOUR SOLUTION.

SLIDE 5:

IMPLEMENTATION STRATEGY
EXPLAIN HOW YOUR SOLUTION CAN BE EXPANDED FOR REAL-WORLD DEPLOYMENT.

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The Final Round

Final Round Info:

- TEAMS MUST REPORT TO THE VENUE ON TIME.
- TEAMS CAN BUILD THE PROTOTYPE IN THE GIVEN TIME SPAN
- TEAMS CAN IMPROVE, DEBUG, AND ENHANCE THEIR PROJECT.
- MAJOR IDEA CHANGES ARE NOT ALLOWED (ONLY IMPROVEMENTS).
- TEAMS MUST BRING THEIR OWN LAPTOPS , EXTENSIONS AND REQUIRED HARDWARE.

ALL THE BEST !

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